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# Gaming

## Gaming; accomodations for holidays and special events

NEV. REV. STAT. §§ 463.408, 463.485, 463.486 (amended).  
AB 755 (Committee on Judiciary); 1987 STAT. Ch 285  
(Effective June 4, 1987)

Under existing law, a licensee<sup>1</sup> may apply for a holiday or special event<sup>2</sup> permit to increase game<sup>3</sup> operations during periods when tourist activity in the state requires additional industry accomodation.<sup>4</sup> Chapter 285 expands existing law by authorizing the State Gaming Control Board<sup>5</sup> to issue a holiday or special event permit when tourist activity in the state requires additional or alternative industry accomodation.<sup>6</sup> Also, during special events, the permit issued by the board may allow the licensee to increase game operations or to restrict public access to an area of the establishment<sup>7</sup> where gaming<sup>8</sup> is conducted.<sup>9</sup> Chapter 285 also requires an application<sup>10</sup> for a holiday or special event permit to be filed at least fifteen days prior to the date for which the permit is sought.<sup>11</sup>

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1. NEV. REV. STAT. § 463.0171 (definition of licensee).
  2. *Id.* § 463.408 1 (amended by 1987 Nev. Stat. ch. 285, sec. 1, at \_\_\_) (definition of holidays or special events).
  3. *Id.* § 463.0152 (definition of game).
  4. *Id.* § 463.408 2(a) (amended by 1987 Nev. Stat. ch. 285, sec. 1, at \_\_\_).
  5. Prior to the enactment of Chapter 285, holiday or special event permits were issued by the Nevada gaming commission. 1969 Nev. Stat. ch. \_\_\_, sec. \_\_\_, at 510; 1975 Nev. Stat. ch. 127, sec. 1, at 166.
  6. NEV. REV. STAT. § 463.408 1 (amended by 1987 Nev. Stat. ch. 285, sec. 1, at \_\_\_).
  7. *Id.* § 463.0148 (definition of establishment).
  8. *Id.* § 463.0153 (definition of gaming).
  9. *Id.* § 463.408 2 (amended by 1987 Nev. Stat. ch. 285, sec. 1, at \_\_\_).
  10. *Id.* § 463.0135 (definition of application).
  11. 1987 Nev. Stat. ch. 285, sec. 1, at \_\_\_ (enacting NEV. REV. STAT. § 463.408 3).